



TRANSFORMING The CONSTRUCTION INDUSTRY:

THE IMPACT & ACHIEVEMENTS OF CONVERT [CONstruction Virtual Environment Resource Training]

END OF PROJECT REPORT







ABOUT the PROJECT •

This report highlights the success of the UK-wide initiative **CONVERT**, which aimed to create engaging, safe, and innovative educational resources for educators and training providers in the construction industry.

Led by industry experts, this ambitious project involved the use of virtual and immersive technologies to develop virtual learning resources.

The initiative resulted in the creation of **four new programmes** that offer educators resources that closely replicate real-life construction scenarios.

The TRAINING PROGRAMMES •

The four different training programmes developed through the **CONVERT** initiative were designed to provide learners with a comprehensive understanding of various aspects of the construction industry.

These programmes are underpinned by awareness of Low Carbon Building Technology, Working at Height, Health and Safety, and Equipment Use.

Led by the University of Wales Trinity Saint David's Construction Wales Innovation Centre (CWIC) it covered 4 training strands.





PROJECT PARTNERS O















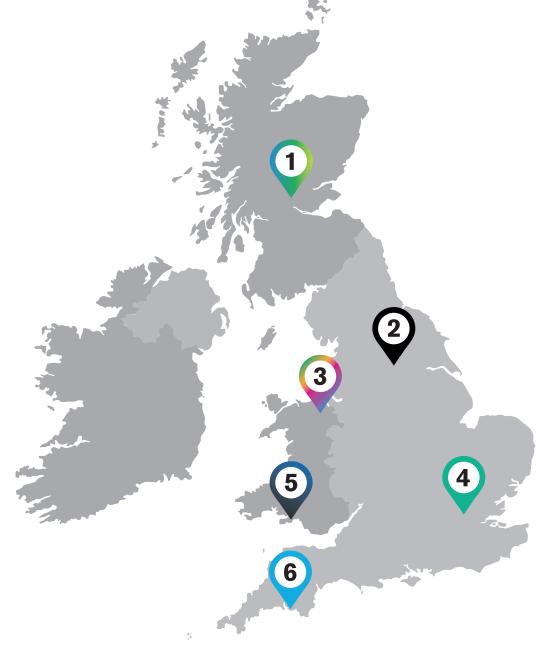


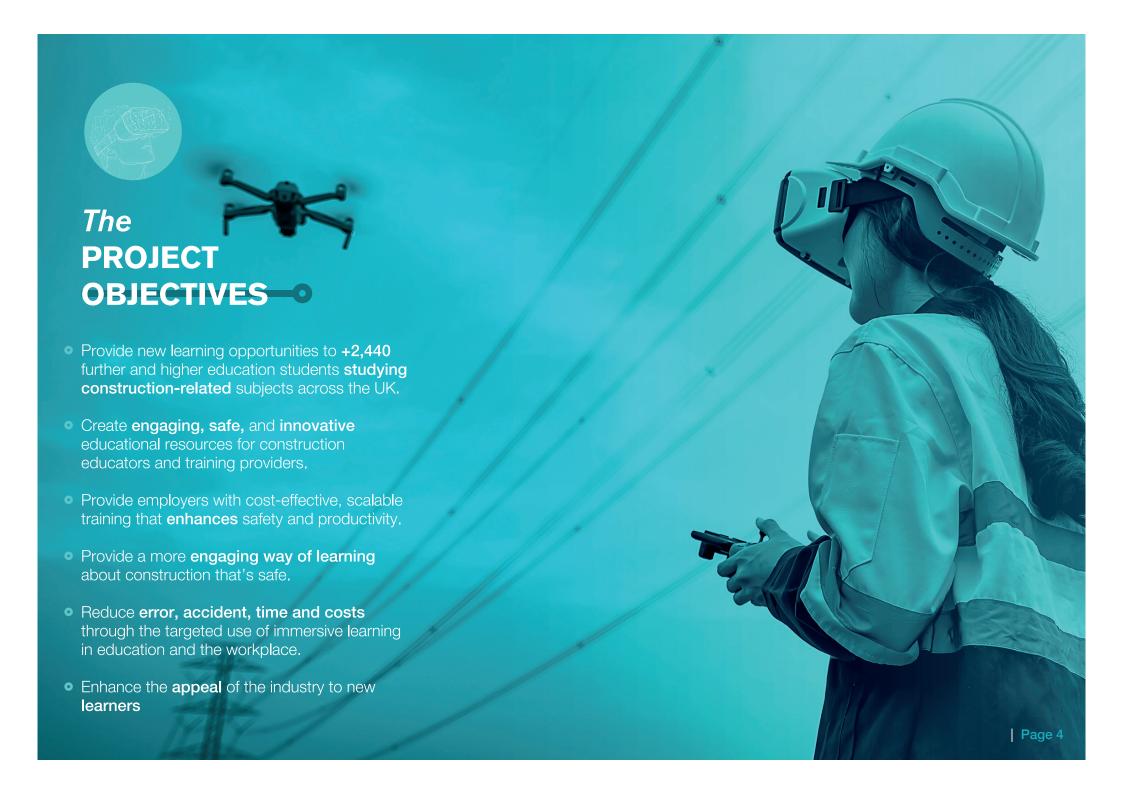














The FOUR KEY PROGRAMMES •





DRONE USE in the CONSTRUCTION INDUSTRY



LOW CARBON
BUILDING
CONSTRUCTION



WORKING at HEIGHT & SCAFFOLDING



WOOD MACHINING & PAINT SPRAYING



PROJECT IMPACT & ACHIEVEMENTS

- 4 new bespoke VR training programmes were created, offering resources that replicate real-life construction scenarios.
- 2 Wood machining and 2 paint spraying simulators were procured to facilitate hands-on, safe training in a controlled environment.
- 26 modules developed in collaboration with industry partners across the 4 training areas.
- 206 training events held for 1,722 trainees and 72 engagement events attracted 1,170 attendees.



£600,000

worth of immersive learning hardware distributed to 6 regional delivery hubs:

100 OCULUS QUESTS

30 LAPTOPS

40
HP REVERBS

ROTOR PILOT DRONE CONTROLLERS



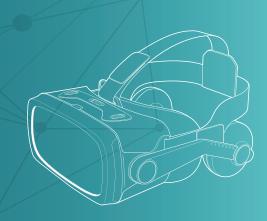
The PROJECT BENEFITS ••

- Benefited over 1,700 learners and engaged over 1,100 individuals.
- Introduced new training resources to 80+ educators/training providers.
- Reduced errors, accidents, time, and costs through immersive learning.
- **Enhanced** safety, productivity, and engagement in the industry.
- **Improved** industry perception among learners.



- Mirrors real-life situations & allows people to learn through mistakes.
- Removes distance barriers between people and job sites.
- Increased use of VR for continuous professional development (CPD) and training in the wider industry.
- Raised awareness among secondary teachers of GCSE and A-level 'Construction & the built environment' module, especially in Wales.

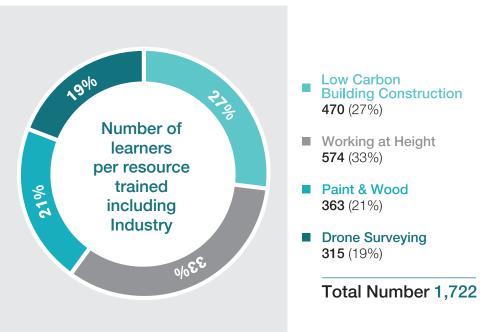
BENEFITED
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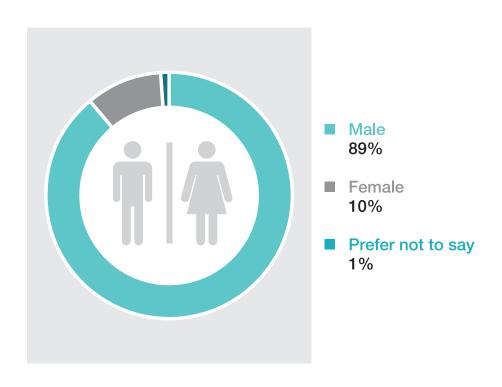


LEARNERS By RESOURCE

RESOURCE—•



LEARNERS By SEX



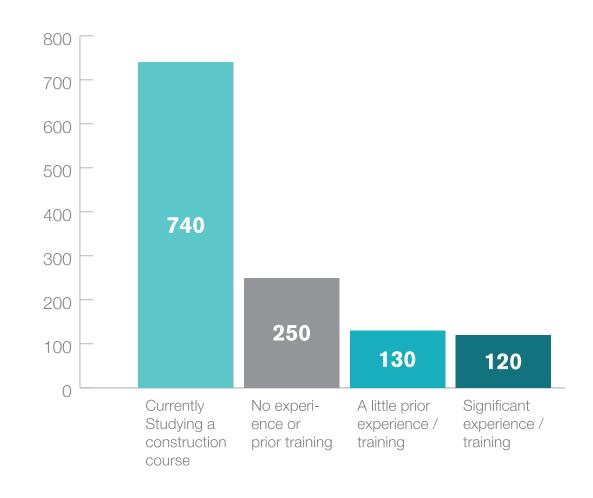


LOVED DOING "THE TRAINING"

~ CONVERT Trainee

LEARNERS by EXPERIENCE

- Delivered training to students in construction-related subjects at further and higher education levels.
- Introduced CONVERT at conferences, training centres, skills-shows, construction sites, to further and higher education students and organisations e.g. prisons.
- Significant interest received from educators, younger learners, and the wider construction industry.
- Successful collaboration with industry experts, educators, and training providers.
- Expanded learning opportunities for construction-related students.



CONVERT | Project summary



FEEDBACK From BENEFICIARIES •

- CONVERT's Low Carbon Construction digital programme was nominated for an award.
- We received over 185 positive feedback reviews
- CONVERT's contribution to construction education has been well received at a number of Estyn inspections in Wales.

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"I am a lecturer, and I used the working at height module. Once I got the hang of it it was really good. It made a subject that is usually quite dry to deliver interesting and kept me engaged. The software would need to match up with the SQA assessments that we deliver to make it a valuable training experience. The first part when the man fell was quite hard hitting and would get the message across to learners the dangers of working at height early on. I look forward to using this more often in the future".

"Make this more available".

"Interactive learning really helps to solidify the information. Being able to experience each element is extremely valuable. Safer and more accessible than a building site".

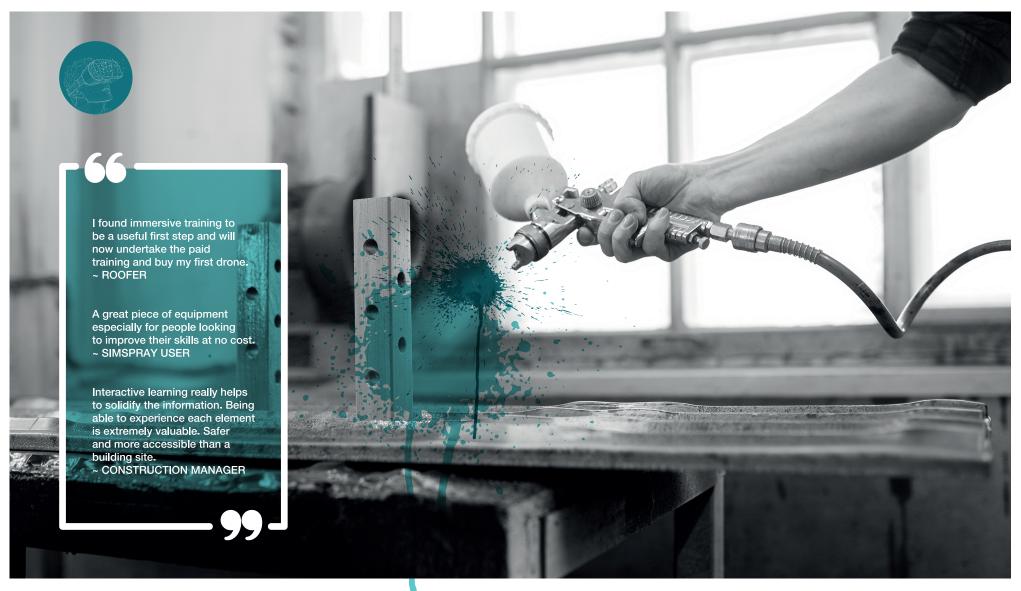
"It was a good change of scenery, and great for the visual learner".

"It was very impressive; I think the more you used it you would get better at its functionality and where it could be used best in the curriculum".

"I think it has amazing potential to teach others".

"Excellent learning experience. The working at height modules were much better than the current Access platform unit and can be completed in a safe environment with a better understanding. VBEE again was a great experience, had a few set-up issues to begin with but can see this backing up learning in sustainability and generic units. A similar set up for Health & Safety would be brilliant. This could be developed for so many avenues and will be a great aid to the candidates learning".

"Something different to just classroom work".



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